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GARY GAMES AND INCINERATOR STUDIOS BRINGS *ASCENSION* TO THE APP STORE FOR IPAD, IPHONE, AND IPOD TOUCH

San Diego, Ca. – March 9, 2011 – Gary Games, a top industry gaming company whose staff has over 30 years combined industry experience working with top brands, alongside Incinerator Studios, a veteran independent development studio in the video and mobile games industry, announces their partnership to bring the innovative deck-building game, *Ascension: Chronicle of the Godslayer* to the digital world as an app on the App Store for iPad, iPhone and iPod Touch.

“We’re very excited to announce the collaboration with Incinerator Studios and take *Ascension* to a mobile platform. We’re delighted to offer *Ascension* as both a board game and an app in a fresh, fast and play-anywhere format,” said Gary Games CEO, Justin Gary.

Starting May 2011, *Ascension: Chronicle of the Godslayer*, a fast-paced game designed to be easy to learn and quick to play, will transform, courtesy of Incinerator Studios from a tabletop game to a universal digital application. Incinerator will fuse technology while maintaining the original essence of *Ascension* to enhance the experience with the digital ease of setup, cleanup and automatic scoring.

“This is a great opportunity for a stellar IP”, said President of Incinerator Studios, Joel Goodman. “We are looking forward to this partnership with Gary Games, and are focused on creating an exceptional mobile experience for *Ascension*.”

How it Works

Ascension revolves around a Center Deck containing Heroes, Constructs and Monsters. Players take turns recruiting Heroes or Constructs for their decks or defeating Monsters to earn honor and ultimate victory. New cards are revealed every turn, forcing players to react and ensuring that each game is dynamic and different.

Availability

Ascension: Chronicle of the Godslayer App will be available May 2011 for \$4.99 from the App Store on iPad, iPhone and iPod touch or at www.iTunes.com/AppStore. *Ascension: Chronicle of a Godslayer*, the board game, is available online and at local gaming stores. For more information, visit Ascensiongame.com.

About Gary Games

Headquartered in San Diego, Ca., Gary Games is a top industry gaming company whose staff has over 30 years combined industry experience working with top brands including World of Warcraft, Marvel Comics and Yu-Gi-Oh and includes 3 Magic Pro Tour Champions. Their newest release, *Ascension: Chronicle of the Godslayer*, is a fast-paced deck-building game offering a dynamic play experience

About Incinerator Studios

Founded in 2005, Incinerator Studios is a veteran independent development studio in the video and mobile games industry. Incinerator has developed games for the multi-million selling franchises Disney-Pixar's Cars, Nickelodeon's SpongeBob, and THQ's MX vs. ATV series for the PlayStation 3, Xbox360, Wii and PS2. Located in Carlsbad, CA, Incinerator Studios employs a diverse, creative team comprised of top industry professionals, driven by their passion for making games.

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